

Upon entering Wizard Quest, I understand that my organization \_\_\_\_\_ will be held responsible for any damages done by anyone in our group. We agree to provide at least one (1) Chaperone for every ten (10) children that participate in Wizard Quest. If we cannot provide enough chaperone's then we agree to pay a refundable deposit of \$200 before we begin playing the game.

If an employee notices damages being done, a report will be filed and the cost of the damage assessed and signed by both parties.

Wizard Quest reserves the right to ask any group to leave the building at anytime without a refund.

To play the game you will need to borrow a 1 kindle per group (we recommend no more than 6 in a group) One Chaperone will be required to leave an ID and the school will be responsible for any damage.

Kindle # \_\_\_\_\_ and its protective cover are being borrowed from Concept Attractions of WI., Inc. dba: Wizard Quest. I am leaving my government issued photo I.D. as collateral.

I understand that it is my responsibility to return the kindle to the same location in the same shape as I received it at the end of my quest, which is up to 75 minutes.

I understand that there is no charge for the rental of the kindle. However, in the event that the kindle is lost, damaged or destroyed during the time it is in my possession, I agree to pay for the repair or replacement of the kindle and/or its protective cover, up to but not exceeding \$70.00.

By signing this agreement, I confirm that I have the authority to legally bind the business or organization I represent and commit to the terms herein.

Print Name

\_\_\_\_\_

Signature

\_\_\_\_\_

Group address and Phone number

\_\_\_\_\_

\_\_\_\_\_

Employee Signature

\_\_\_\_\_